

“Official” Rock-Scissors-Paper Rules

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January 25, 2016

In this document we define “official” (not actually official) rules for Rock-Scissor-Paper (RSP).

A round of RSP involves two players.

$$PLAYER ::= player1 \mid player2$$

Each round, the players simultaneously choose one of three hand signs: rock, scissors or paper.

$$SIGN ::= rock \mid paper \mid scissors$$

StartRound

$$choice? : PLAYER \rightarrow SIGN$$

If the players choose different signs, the winner is determined by a dominance relation: rock defeats scissors, scissors, scissors defeats paper, paper defeats rock.

$$defeats : SIGN \rightsquigarrow SIGN$$
$$defeats = \{(rock, scissors), (scissors, paper), (paper, rock)\}$$

If the players choose the same sign, the round results in a tie.

$$RESULT ::= tie \mid win1 \mid win2$$

When the round is over, a result will have been determined.

Round

StartRound

$$result! : RESULT$$
$$(choice? player1 = choice? player2 \wedge result! = tie) \vee$$
$$((choice? player1, choice? player2) \in defeats \wedge result! = win1) \vee$$
$$((choice? player2, choice? player1) \in defeats \wedge result! = win2)$$