

# System V&V

## PSU CS 300 Lecture 8-1

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# Check it

- **System V&V builds on**
  - requirements, design
  - **unit test**
  - inspection
- **AKA “QA”, “Testing”**
- **Alternative: “User Testing”**

# Verification

- **System operates according to requirements**
- **System implements design**
- **“Did we build the product right?”**
- **“It's just what I asked for, but not what I want”**

# Validation

- **System actually works in wanted / intended way**
- **“Did we build the right product?”**
- **How to validate early?**
  - **work products**
  - **prototypes**

# Test is not validation

- **You can't validate a system by testing it**
  - **System test cases are generated from requirements**
  - **Valid system = verification + valid requirements**
- **User-generated tests help capture requirements**

# Efficient, thorough testing

- **Big issue: how to find small test set with big leverage**
  - **Use inspection to eliminate uninteresting pieces**
  - **Use formal methods to “prove” big domains correct**
  - **Test what's left as best you can**

# Inspecting for test

- **Most code is boring; just moves data around**
- **Unit test works well on boring code**
- **Code without many defects doesn't need much test**
- **Simple requirements don't need much test**

# Subdomain proofs

- **Example (Massey / Haertel)**
  - **Print / round FP numbers = base conversion problem**
  - **Most numbers round right way automatically**
  - **Prove that rounding is right on all but special inputs**
  - **Test and special-case those**



# More about coverage

- **How do we estimate / measure that a set of test cases is “good”?**
  - **Domain coverage**
  - **Code coverage**
  - **Fault seeding / mutation**

# Branch coverage

- **Branches taken each way**

```
if (true) {  
    x = 3;  
}
```

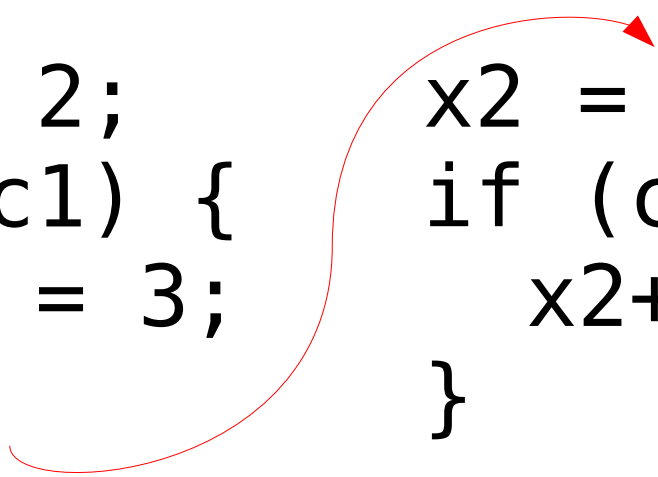
- **Exercises conditionals**
- **Subsumes statement coverage (cf dead code)**

# Path coverage

- **All paths covered (4 here)**

```
x1 = 2;  
if (c1) {  
    x1 = 3;  
}
```

```
x2 = x1;  
if (c1) {  
    x2++;  
}
```



- **Exercises data paths**

# Bayes' Rule

- **It's worse than you think**

$$Pr(H|E) = \frac{Pr(E|H) \cdot Pr(H)}{Pr(E)}$$

- **Even if you find a bug,  
finding a fix is hard**

# Risk

- **Risk equation**

$$R = \langle V(F) \rangle = \sum_{f \in F} Pr(f) \cdot V(f)$$

- **Risk management = minimizing R through decreasing Pr(f) for various f**

# Various things that don't work in practice

- **Testing only (must have recovery plan)**
- **Random testing only (must do other testing)**
- **100% test coverage**
- **Multiple independent implementations**

# Has SW quality improved?

- **Heck yes. Over the last 25 years we have learned to**
  - **routinely build programs > largest 1980 programs**
  - **ship programs to naïve end users in unreparable systems**
  - **routinely build mission / safety critical systems**

# What are current woes?

- **Inappropriate tech for application (esp language)**
- **Insufficient application of**
  - **formal methods**
  - **inspection**
  - **root cause analysis**
- **Emphasis on fast vs good**



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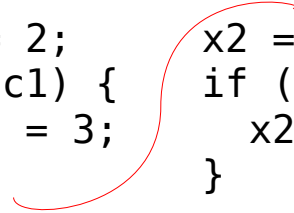
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